Solutions To Our Problem		Design / Implimentations		
Allow people to edit existing routes	People submitting their own routes		Will this be an addon or a seperate app?	Do we use the same design as other mapping apps?
Use AI to learn from people's travel experience to get their perfered route	Recoring routes just by people driving their perferred routes		Should we use buttons or roads to manually edit routes?	Should we lock the map so it does not move during editing?

Hurdles In Implimenting Our Solutions		Privacy / User Location		
Routes that people perfers might be actucally blocked by construcion or debris	Where to store the user modified routes? Locally or online?	Only allow couple of roads near the destination to be changed	Making sure people's location and destination are sepeated	
People might submit terrible routes on purpose	Some maps cannot be accesssed based on region	Asking people to whether or not they want to share their routes	What about changes to routes from people's current location?	

Resources For Our Solution								
Possability use Streetview for guildes	Use open alternatives to maps like OpenStreetMap	Using GPS to get people's position for selecting routes	Use routes from popular map apps like Apple or Google					